

VIDEO PROJECT

An InnoSocial project for Conflux Consulting service fall 2020

The Danish universities seem to be using American video services to manage the remote teaching and lecturing which have become critical during our time of the pandemic. These currently used services come with their share of usability, security and privacy problems.

At InnoSocial, we have developed our own high-speed, high-resolution and secure video service using modern WebRTC protocols, STUN and TURN servers and ASP.NET SignalR to establish peer-to-peer video connections. Because of its implementation using modern web technologies, the video connections can be established on multiple different kinds of devices and platforms. Where connections

With this technology, we hope to better the learning and teaching experience of Danish universities. We propose a project for the Conflux Consulting team, which involves the activities:

- User research
- User requirements gathering and definition
- Prototype development
- Project validation

With the team behind InnoSocial, the already developed video technology and the established contacts with CBS Teaching & Learning, we believe, this project provides a good frame for experiencing consultancy work. In this project, you will be able to use your design thinking, prototyping and general engineering skills to work together with end-users to develop/design an user-centered solution. A great opportunity to use your skills in a real-life environment where both soft and hard skills are needed.

If the project calls for further business development and some of the team members behind the project wish to continue. An continued agreement between InnoSocial and the willing team members can of course be found.

The logo for InnoSocial, featuring the word "InnoSocial" in a white, sans-serif font centered on a solid purple rectangular background.

InnoSocial